

Jillane Numis

Female elf cavalier (standard bearer) 1, Silver Crusade faction - CR 1/2

Neutral Good Humanoid (Elf); Deity: **Sarenrae**; Age: **140**;
Height: **6' 4"**; Weight: **117 lb.**; Eyes: **Blue**; Hair: **Golden**;
Skin: **Pale**

Ability	Score	Modifier	Temporary
STR STRENGTH	12	+1	
DEX DEXTERITY	13	+1	
CON CONSTITUTION	10	0	
INT INTELLIGENCE	15	+2	
WIS WISDOM	14	+2	
CHA CHARISMA	15	+2	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+2	=	+2				
	Banner: +1 morale bonus vs. fear when beneath banner						
REFLEX (DEXTERITY)	+1	=		+1			
	Banner: +1 morale bonus vs. fear when beneath banner						
WILL (WISDOM)	+2	=		+2			
	Banner: +1 morale bonus vs. fear when beneath banner						

Immunity to Blindness Immunity to Dazzled

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 16	=	+4		+1				+1

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
12	15				

CM Bonus	BAB	Strength	Dexterity	Size
+2	=	+1	+1	-

See the Base Attack (below) for modifiers that may also apply to CMB

CM Defense	BAB	Strength	Dexterity	Size
13	=	10	+1	+1

Coordinated Defense: +2 competence bonus if adjacent to an ally with Coordinated Defense or +4 if foe is larger than both you and ally

Base Attack	HP
+1	11

Banner: +0 morale bonus when charging beneath banner

Initiative	Damage / Current HP
+1	

Speed
30 / 0 ft

Spear

Both hands: **+2, 1d8+1** Crit: **x3**

Ranged, both hands: **+2, 1d8+1** Rng: **20'**

2-hand, P, Brace

Banner: +0 morale bonus when charging beneath banner

Hide armor

+4

Max Dex: +4, Armor Check: -3
Spell Fail: 20%, Medium, Slows

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	-5	DEX (1)	-	
Appraise	+2	INT (2)	-	
Bluff	+2	CHA (2)	-	
Climb	-5	STR (1)	-	
Diplomacy	+6	CHA (2)	1	
Disguise	+2	CHA (2)	-	
Escape Artist	-5	DEX (1)	-	
Fly	-5	DEX (1)	-	
Handle Animal	+6	CHA (2)	1	
Heal	+2	WIS (2)	-	
Intimidate	+2	CHA (2)	-	
Knowledge (arcana)	+6	INT (2)	1	
Eastern Star's Skills: +1 to checks involving knowledge of the occult or supernatural				
Knowledge (planes)	+7	INT (2)	1	
Eastern Star's Skills: +1 to checks involving knowledge of the occult or supernatural				
Perception	+4	WIS (2)	-	
Ride	-1	DEX (1)	1	
Sense Motive	+2	WIS (2)	-	
Stealth	-5	DEX (1)	-	
Survival	+3	WIS (2)	1	
Swim	-5	STR (1)	-	

Feats

Armor Proficiency (Heavy)
Armor Proficiency (Light)
Armor Proficiency (Medium)

Feats

Coordinated Defense
Cry of Mercy (1/day) (Su)
Elven Weapon Proficiencies
Martial Weapon Proficiency - All
Psychic Sensitivity
Shield Proficiency
Simple Weapon Proficiency - All

Traits

Defender of the Society
Scholar of the Great Beyond (Knowledge [planes])

Gear

**Total Weight Carried: 157/130 lbs, Over Load
(Light: 43 lbs, Medium: 86 lbs, Heavy: 130 lbs)**

Artisan's outfit (Free)	-
Backpack (empty)	2 lbs
Bedroll	5 lbs
Belt pouch (empty)	0.5 lbs
Bit and bridle	1 lb
Feed (per day) x5	10 lbs
Flint and steel	-
Hide armor	25 lbs
Mess kit	1 lb
Money	-
Pot	4 lbs
Riding saddle (empty)	25 lbs
Rope	10 lbs
Saddlebags (empty)	8 lbs
Soap	0.5 lbs
Spear	6 lbs
Torch x10	1 lb
Trail rations x5	1 lb
Waterskin	4 lbs

Special Abilities

Banner +1/+0 (60 ft.) (Ex)
Eastern Star's Challenge +1 (1/day) (Ex)
Eastern Star's Skills +1 (Ex)
Lightbringer
Low-Light Vision
Tactician (Coordinated Defense, 3 rds, 1/day) (Ex)

Spell-Like Abilities

Light (At will)

Tracked Resources

Cry of Mercy (1/day) (Su)	<input type="checkbox"/>
Eastern Star's Challenge +1 (1/day) (Ex)	<input type="checkbox"/>
Feed (per day)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Spear	<input type="checkbox"/>
Tactician (Coordinated Defense, 3 rds, 1/day) (Ex)	<input type="checkbox"/>
Torch	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Trail rations	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Experience & Wealth

Experience Points: 0/3
Current Cash: **You have no money!**
Silver Crusade: **Fame: 0, PP: 0**

Languages

Common	Sylvan
Elven	Vudrani

Companions

Valoria (Light Horse, combat-trained) CR –
Horse (*Pathfinder RPG Bestiary* 177)
N Large animal
Init +2; **Senses** low-light vision, scent; Perception +6

Defense

AC 11, touch 11, flat-footed 9 (+2 Dex, -1 size)
hp 15 (2d8+6)
Fort +6, **Ref** +5, **Will** +1

Offense

Speed 50 ft.
Melee 2 hooves +3 (1d4+3)
Space 10 ft.; **Reach** 5 ft.

Statistics

Str 16, **Dex** 14, **Con** 17, **Int** 2, **Wis** 13, **Cha** 7
Base Atk +1; **CMB** +5; **CMD** 17 (21 vs. trip)
Feats Endurance, Run^B
Tricks Attack, Combat Riding, Come, Defend, Down, Guard, Heel
Skills Acrobatics +2 (+6 to jump with a running start, +10 to jump), Perception +6
SQ combat riding

Background

Born in bright sunlight, Jillane Numis was raised by a family who believed in defending the world against interdimensional threats. Intelligence was at the forefront of her training; combat expertise can only go so far protecting family and friends. As with each elf in her clan, when she came of age Jillane was thrust into the world to serve. She found solace in the Silver Crusade of the Pathfinder Society, as they shared similar tenets to her own. Using the Crusade as a platform, Jillane continues to stand her post against the darkness, shining forth for all. She is inseparable from Valoria, her trusted horse, and together they travel under the open sky in search of evil to disperse. Those who see the banner of her house are filled with unrivaled courage and light.

Sourcebooks Used

- **Advanced Player's Guide** - Cavalier (class); Coordinated Defense (feat)
- **Advanced Player's Guide / Advanced Race Guide** - Lightbringer (alternate racial trait)
- **Advanced Player's Guide Traits / Character Traits Web Enhancement** - Scholar of the Great Beyond (trait)
- **Faction Guide / Shattered Star** - Defender of the Society (trait)
- **Inner Sea Races / Inner Sea World Guide** - Vudrani (language)
- **Occult Adventures** - Order of the Eastern Star (special ability); Psychic Sensitivity (feat)
- **Serpent's Skull** - Cry of Mercy (feat)
- **Ultimate Combat** - Standard Bearer (archetype)
- **Ultimate Equipment** - Mess kit (equipment)